Personality-aware Training based Speaker Adaptation for End-to-end Speech Recognition

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Abstract

Speaker adaptation has been widely studied to solve the mismatch between training and test conditions for end-to-end automatic speech recognition (ASR). A key challenge of speaker adaptation is lack of sufficient annotated target-speech data. Considering the training set is always a large-scale one and contains various speakers, it is likely that utterances in the training set can have similar voice characters with the target speaker, and naturally those similar utterances can be treated as a supplement for target speaker data in the adaptation process. Therefore, we propose personality-aware training (PAT) framework to adapt a pre-trained ASR to the target speaker. In PAT, the small-scale target speaker data is viewed as anchors, and the losses of training samples are re-weighted according to the voice character similarity between the anchors and training samples, where the voice character similarity is derived from the speaker or prosody embedding extractor. Experiments on KeSpeech and MagicData corpora show that, compared with the unadapted system, the proposed method achieves 6.35% and 11.86% relative reduction on character error rate with only 10-minute pseudo-label and true-label adaptation data, respectively.

Index Terms: Personality-aware, speaker adaptation, speech recognition, personalization

1. Introduction

Recently, end-to-end automatic speech recognition (E2E ASR) systems achieve promising performance with thousands of training data recorded by many speakers [1–3]. However, the performance of E2E systems degrades rapidly, when there is a huge mismatch on voice characters between the training and test conditions. Speaker adaptation algorithms attempt to alleviate the above mismatch by adapting the ASR model to the target speaker, which is also called personalization.

Recent studies on speaker adaptation for ASR systems can be divided into three categories. The first one is embedding-based speaker-aware training (SAT), in which auxiliary speaker embeddings, such as i-vector [4] and x-vector [5], are fed into an ASR model along with speech features. In this way, the model is facilitated to normalize the speaker variation [6, 7]. Subsequently, the attention mechanism is introduced to SAT. Typically, a speaker-aware attention module is incorporated to the transformer based ASR model [8], the attention-over-attention mechanism is introduced to aggregate frame-level speaker embeddings and generate an utterance-level embedding [9], and the M-vector is generated by involving a memory block and weighting relevant i-vectors through attention [10]. The second category is based on data-augmentation, in which the personalized speech synthesis model is used to generate additional data for specific speaker adaptation [11, 12]. The third one is a model-based approach, which can be divided into two types according to whether additional parameters are imported into the adapted model or not. Finetuning is the most straightforward model-based approach. Representatively, the speaker signature (SS) is registered into the parameters by fine-tuning with adaptation data and a hierarchical decomposition study is performed to evaluate the effect of finetuning on each module [12]. Another model-based approach is involving extra speaker-dependent parameters to represent speaker variability, such as learning hidden unit contributions [13–16] and scaling and shifting factors [17]. To alleviate the overfitting problem caused by the limited adaptation data, the L2 norm [18], Kullback–Leibler divergence [19–21] and adversarial training [22] are introduced to regularize the adapted model.

Current adaptation approaches always need sufficient adaptation data to guarantee the performance on the target speaker. However, it is challenging to collect sufficient annotated data from the target speaker due to the cost and privacy protection. Considering the training set of E2E ASR is always large-scale, there may be utterances having the similar voice characters as the target speaker. Thus, it is reasonable to utilize the similar utterances to be a supplement for target speaker data in the adaptation process, which has not been well-studied. Therefore, we propose a novel model-based approach, personality-aware training (PAT) framework, in which the small amount of target speaker data is treated as anchors, and the losses of training samples are re-weighted according to the similarities to the anchors, where training samples come from original training set and the target speaker data. In order to estimate the voice character similarity, the speaker or prosody extractor is trained to extract utterance-level representations. The contrast between training samples and anchors plays a role of filtering the utterances, so the model can be adapted with filtered utterances whose personality is similar to the target speaker.

We evaluate the effectiveness of the PAT framework on the open-source KeSpeech and MagicData corpora. Experiments show that PAT can achieve 6.35% and 11.86% relative reduction on character error rate (CER) with only 10-minute pseudo-label and true-label adaptation data. With extremely scarce 5-minute and 3-minute true-label adaptation data, PAT can still provide 8.24% and 5.77% relative improvements. In addition, by using training and adaptation data at the same time, PAT not only improves the performance on specific speaker, but also alleviates the overfitting problem.

2. Personality-aware Training Framework

In this section, we describe the proposed personality-aware training framework and its practical implementation with speaker and prosody embedding extractors. As shown in Fig-
2.1. PAT framework

In each mini-batch, there are $N$ training samples $\mathbf{X} = \{X_1, X_2, \ldots, X_N\}$ and $M$ anchors $\mathbf{A} = \{A_1, A_2, \ldots, A_M\}$, where $\mathbf{X}$ are randomly selected from the union set of original training set and the target speaker data. The training samples $\mathbf{X}$ and anchors $\mathbf{A}$ are fed into a shared embedding extractor to obtain utterance-level representations $\mathbf{v}^{tr}_n$ and $\mathbf{v}^{an}_m$, respectively:

$$v^{tr}_n = \text{EmbExtractor}(X_n) \quad (1)$$

$$v^{an}_m = \text{EmbExtractor}(A_m) \quad (2)$$

where “EmbExtractor” can be implemented by any utterance-level embedding models. In this paper, we employ the speaker and prosody embedding extractors, and more details are provided in section 2.2 and 2.3, respectively.

We calculate the representations of training and anchor samples, we can get the Cartesian product of their cosine similarities to obtain the similarity matrix $S = \{s_{n,m}\}$:

$$s_{n,m} = \frac{\mathbf{v}^{tr}_n \cdot \mathbf{v}^{an}_m}{||\mathbf{v}^{tr}_n|| \cdot ||\mathbf{v}^{an}_m||} \quad (3)$$

where $\cdot$ represents the dot product of two vectors, and $||\cdot||$ means the L2 norm of a vector. To evaluate the importance weight $w_n$ of a training sample $X_n$, we aggregate the similarities between $X_n$ and all anchors $\mathbf{A}$ in a mini-batch:

$$w_n = \frac{1}{M} \sum_{m=1}^{M} s_{n,m} \quad (4)$$

Since cosine similarities belong to $[-1, 1]$, simply using the raw weight $w_n$ to re-weight the training losses may slow down the optimization process. Therefore, we clip and re-scale the raw weights to match the batch size $N$:

$$\tilde{w}_n = \frac{N \cdot \max(w_n, 0)}{\sum_n^N \max(w_n, 0)} + \epsilon \quad (5)$$

where $\epsilon$ is a small number for numeric stability. Finally, we use the re-scaled value $\tilde{w}_n$ to represent the importance of training sample $X_n$ and re-weight the ASR losses:

$$\tilde{L}(\theta) = \frac{1}{N} \sum_{n=1}^{N} \tilde{w}_n \cdot L(y_n, \text{ASR}_\theta(X_n)) \quad (6)$$

where $y_n$ is the text label of training sample $X_n$, and $L$ means the original loss function of ASR model. $\text{ASR}_\theta$ represents a pre-trained ASR model with the parameter of $\theta$. Through back-propagation, the gradients of samples with similar voice characters are enhanced and the pre-trained model can be adapted to the target speaker:

$$\theta = \theta - \eta \frac{1}{N} \sum_{n=1}^{N} \tilde{w}_n \frac{\partial L(y_n, \text{ASR}_\theta(X_n))}{\partial \theta} \quad (7)$$

where $\eta$ means the learning rate. Theoretically, PAT can be applied to all popular end-to-end ASR models, such as CTC, attention and transducer based models.

2.2. Speaker Embedding Extractor

The speaker embedding extractor is based on the commonly-used ResNet101 network architecture [23], which comprises four residual blocks with the layer number of 3, 4, 23, and the channel number of 32, 64, 128, 256. As in x-vector [5], a statistics pooling layer is employed to aggregate the speaker information over the whole utterance (i.e. mean and standard deviation are calculated across the frames). After the pooling layer, we flatten the utterance-level representation and feed it to a linear transformation over the whole utterance (i.e. mean and standard deviation are calculated across the frames). After the pooling layer, we flatten the utterance-level representation and feed it to a linear transformation. As a result, a 256-dimensional speaker embedding is obtained. More details and pre-trained models can be found in [24].

2.3. Prosody Embedding Extractor

The prosody extractor is based on vector quantized variational autoencoder (VQ-VAE) [25] which combines VAE with vector quantization. VQ-VAE learns discrete tokens from the continuous latent space by using the latent representations to look up a 1-of-K embedding vector, which is used to reconstruct the targets. As shown in Figure 2(a), the prosody extractor mainly comprises three parts at the training stage: an encoder to map log-mel filterbank (Fbank) $X = (x_1, \ldots, x_T)$ into latent representations $H^{enc} = (h_1^{enc}, \ldots, h_T^{enc})$, a vector quantization module to discretize latent representations and form an embedding codebook $E = (e_1, \ldots, e_K)$, and a decoder to reconstruct the spectrogram $X' = (x'_1, \ldots, x'_T)$ with the discretized latent representations $H^{proso} = (h_1^{proso}, \ldots, h_T^{proso})$, the linguistic embeddings $H^{ling} = (h_1^{ling}, \ldots, h_T^{ling})$ and the

For notational simplicity, we omit the subscript $n$ of samples.
speaker embedding $H^{spk}$. While $H^{spk}$ is extracted with the speaker embedding extractor in section 2.2, $H^{ling}$ is the phonetic posteriorgram predicted by a phoneme recognition model \cite{26, 27}. Similar to \cite{28}, $H^{proso}$ and $H^{ling}$ represent the timbre and content in speech, respectively, so that $H^{proso}$ contains much more speaker-and-content-independent prosody information. The discretized latent representation is calculated by the nearest neighbour look-up with the shared codebook $E$:

$$h^t_{proso} = e_k, \text{ where } k = \arg \min_j ||h^t_{enc} - e_j||_2$$

(8)

The codebook is updated in a manner of exponential moving average (EMA), in which the weighting factors for older latent representations decrease exponentially:

$$e_j^{(u)} = \alpha \cdot h_j^{enc} + (1 - \alpha) \cdot e_j^{(u-1)}$$

(9)

where $\alpha \in [0, 1]$ is the smoothing factor, and $u$ is the index of update steps. To get a phone-aligned prosody embedding, we calculate the autocorrelation matrices (Corr) and minimize the mean square error (MSE) of $\text{Corr}(H^{proso})$ and $\text{Corr}(H^{ling})$. The final loss function of prosody extractor is:

$$L_{proso} = \text{MSE}(X', X) + \beta \text{MSE}(H^{proso}, H^{enc}) + \gamma \text{MSE}(\text{Corr}(H^{proso}), \text{Corr}(H^{ling}))$$

(10)

where $\beta$ and $\gamma$ are the hyperparameters. $X'$ denotes the prediction of $X$. Note that the input X only contains low frequency bands (1-24), and the expected output X' only contains middle frequency bands (25-48). In this way, the prosody embedding $h^{proso}$ learns the common formant trend across different frequency bins. Since a proper initialization of embedding codebook benefits the prosody extractor, we train the VAE without vector quantization in the first 50 epochs, and apply k-means clustering on the $H^{enc}$ of all training samples to obtain $K$ cluster centroids. After initialization, we add the vector quantization module as the prosody bottleneck in the last 50 epochs.

The concatenation of prosody encoder and vector quantization module is viewed as the prosody embedding extractor. We first use the prosody embedding extractor to transform the utterance into a sequence of discrete embeddings, then the frequency vector of every embedding in the codebook is used to represent the utterance. Figure 2(b) shows the extraction process of frequency vector, in which the frequency vector is folded to form a two-dimensional heatmap.

3. Experiment Settings

3.1. Datasets

Experiments are mainly conducted on the KeSpeech corpus, an open source dataset of Mandarin and its eight subdialects including Zhongyuan, Southwestern, Ji-Lu, Jiang-Huai, Lan-Yin, Jiao-Liao, Northeastern and Beijing \cite{29}. KeSpeech is split into two phases according to the recording time, and the phase-1 is used to pre-train the ASR model in this paper, which contains 695 hours data recorded by 27,044 speakers in 34 cities of China. The train and development sets contain 860 hours (24,945 speakers) and 34 hours (100 speakers) respectively. The test set is used to evaluate the source-domain performance, which contains 31 hours (1,999 speakers).

We evaluate our method in a mismatch condition where training and test data are different on voice characters, accent distributions, recording devices, etc. Two open-source datasets from the MagicData organization are employed as the target-domain test sets, i.e., the Sichuan1 and Zhengzhou1 corpora. The Sichuan corpus is a part of Southwestern Mandarin, and the Zhengzhou corpus belongs to Zhongyuan Mandarin. The target-domain test set consists of 20 speakers with the duration of about 30 minutes for each speaker. We use 10 minutes for adapting (also used as anchors) and 20 minutes for test.

3.2. Training details

We evaluate the effectiveness of our PAT framework on conformer transducer (Conformer-T) based ASR model, which achieves the state-of-the-art performance on several benchmarks. The 80-dimensional Fbank is used as the feature with the window size of 25ms and the shift size of 10ms. Since personalized ASR models are probably adapted on the cloud and pushed back to devices for inference \cite{30}, the computational complexity and model size at the inference stage should be carefully considered. Thus, we train two ASR models with different sizes, i.e., Conformer-T(S) and Conformer-T(L), where the network configurations are the same as \cite{1}. Table 1 shows their performance and parameter numbers. Although the large model achieves better performance than the small one, it is impractical to deploy it on smart devices. The personalized ASR is expected to have a small footprint and the closing performance to the larger one. We employ the Conformer-T(S) as baseline in the following experiments and fill the performance gap. We use the ESPNet toolkit \cite{31} to implement and evaluate baselines and adaptation methods. Following the default settings in ESPNet, we train the model 100 epochs with the batch size of 80.

For the speaker embedding extractor, a pre-trained model \cite{24} is employed to extract embeddings for similarity measurement and the calculation of $H^{spk}$ (seen in Section 2.2). The prosody embedding extractor comprises one convolutional subsampling layer with a factor of four on the time axis, which is followed by four transformer layers and a bottleneck linear layer. In the first three transformer layers, a multi-head attention with four heads and a feedforward layer with 256 output units are stacked. The last transformer layer has a single-head attention to calculate the autocorrelation matrix $\text{Corr}(H^{ling})$, then the dimension of its output is reduced to 16 by a linear layer. In vector quantization, the codebook size is set to 1,024 and the vector dimension is 16. The hyperparameter $\alpha$, $\beta$ and $\gamma$ are set to 0.001, 0.25 and 1.0, respectively. We train the prosody embedding extractor on four GPU with the batch size of 48 on each GPU. We employ the Noam optimizer \cite{32} to train the extractor with the learning rate of 1.5 and 25000 warmup steps.

4. Experimental Results

4.1. Comparison of PAT and other adaptation methods

Table 2 compares the proposed PAT framework with other adaptation methods in terms of CER on source and target domains. In the accent adaptation, the location of target speaker is available and the utterances(75h-84h) collected from the same area

<table>
<thead>
<tr>
<th>Model</th>
<th>Target domain</th>
<th>Parameters (M)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Conformer-T(S)</td>
<td>15.81</td>
<td>112.8</td>
</tr>
<tr>
<td>Conformer-T(L)</td>
<td>19.06</td>
<td>9.4</td>
</tr>
</tbody>
</table>

Table 1: The CER(%) and parameters numbers of two Conformer Transducer with different model sizes.

https://magichub.com/datasets/sichuan-dialect-scripted-speech-corpus-daily-use-sentence/

https://magichub.com/datasets/zhengzhou-dialect-scripted-speech-corpus-daily-use-sentence/
Table 2: Evaluation of different speaker adaptation methods on source and target domain test sets. The “Supervised” and “Unsupervised” mean whether the 10-minute adaptation data is annotated by human or not. CER.R means the relative CER reduction on baseline.

<table>
<thead>
<tr>
<th>Method</th>
<th>Source domain</th>
<th>Target domain</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>CER</td>
<td>CER.R</td>
</tr>
<tr>
<td>Baseline</td>
<td>12.69</td>
<td>NA</td>
</tr>
<tr>
<td>Unsupervised</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Accent adaptation</td>
<td>13.14</td>
<td>-3.54</td>
</tr>
<tr>
<td>SAT [7]</td>
<td>12.79</td>
<td>-0.79</td>
</tr>
<tr>
<td>Speaker sign. (SS) [12]</td>
<td>13.11</td>
<td>-3.31</td>
</tr>
<tr>
<td>PAT (speaker)</td>
<td>12.82</td>
<td>-1.02</td>
</tr>
<tr>
<td>PAT (prosody)</td>
<td>12.65</td>
<td>0.32</td>
</tr>
<tr>
<td>Supervised</td>
<td></td>
<td></td>
</tr>
<tr>
<td>SAT+SS</td>
<td>14.79</td>
<td>-16.55</td>
</tr>
<tr>
<td>Speaker sign. (SS) [12]</td>
<td>13.14</td>
<td>-3.54</td>
</tr>
<tr>
<td>PAT (speaker)</td>
<td>12.82</td>
<td>-1.02</td>
</tr>
<tr>
<td>PAT (prosody)</td>
<td>12.63</td>
<td>0.47</td>
</tr>
</tbody>
</table>

are selected to fine-tune the pre-trained ASR. In speaker signature, the pre-trained ASR model is directly fine-tuned with the scarce target speaker adaptation data, which is a commonly-used effective method. In speaker-aware training (SAT), the speaker embedding of the same utterance is employed as the auxiliary input for ASR model. SAT can be applied to various ASR models, and it is usually considered as a comparative method in recent studies. In SAT+SS, a well-trained SAT model is further fine-tuned with the annotated adaptation data. “Unsupervised” means the adaptation data is not annotated by human, instead, audios are fed into the baseline to obtain the 1-best results of beam search, which is viewed as the pseudo-label. In both unsupervised and supervised conditions, all adaptation methods can improve the performance on the target speaker. Compared with the baseline, our PAT framework can achieve the relative CER reductions of 6.09% and 6.35% without any annotated adaptation data. When the ground-truth label is involved, PAT achieves the highest relative improvements of 11.86% and 11.49%. While the performance of other methods degrades on the source domain to some extent, our PAT maintains or even slightly improves the performance on the source domain. This indicates that the generalization ability of PAT is better than other adaptation methods. It should be noted that, at the inference stage, PAT does not involve any extra parameters but fills 69% performance gap between Conformer-T(S) and Conformer-T(L) which is ten times larger than the former.

4.2. Ablation study and analysis

We perform ablation study to evaluate the impact of each module in PAT. Table 3 shows the performance of different combinations of adaptation data and PAT modules. In EXP1 and EXP6, we add 10-minute pseudo-label and true-label adaptation data into the training set. From the table, we can see that the performance improvement is fairly limited, which is because the adaptation data is very scarce (10 minutes) compared with the training set (860 hours). In EXP2 and EXP3, the adaptation data is excluded, and the recognition performance can be improved. This indicates that our PAT framework can select similar utterances and adapt model to the target speaker. When the adaptation data is involved, PAT provides a significant improvement no matter the data is annotated or not, which indicates that PAT can make fully use of adaptation data. Comparing the prosody and speaker embedding extractors, PAT(prosody) achieves a better performance than PAT(speaker) when the pseudo-label is used for adaptation. In contrast, when the true-label is available, PAT(speaker) performs slightly better.

Table 3: The ablation studies on adaptation data and PAT.

<table>
<thead>
<tr>
<th>Experiment</th>
<th>Source domain</th>
<th>Adapt. data</th>
<th>PAT (spk)</th>
<th>PAT (pros)</th>
<th>CER</th>
<th>CER.R</th>
</tr>
</thead>
<tbody>
<tr>
<td>EXP1</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td>18.82</td>
<td>1.26</td>
</tr>
<tr>
<td>EXP2</td>
<td>✓</td>
<td></td>
<td>✓</td>
<td>✓</td>
<td>18.99</td>
<td>0.37</td>
</tr>
<tr>
<td>EXP3</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>18.85</td>
<td>1.10</td>
</tr>
<tr>
<td>EXP4</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>17.90</td>
<td>6.09</td>
</tr>
<tr>
<td>EXP5</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>17.85</td>
<td>6.35</td>
</tr>
<tr>
<td>EXP6</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td></td>
<td>18.60</td>
<td>2.41</td>
</tr>
<tr>
<td>EXP7</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td>✓</td>
<td>16.80</td>
<td>11.86</td>
</tr>
<tr>
<td>EXP8</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td>✓</td>
<td>16.87</td>
<td>11.49</td>
</tr>
</tbody>
</table>

Figure 3: Comparison of different methods on the duration of adaptation data.

and speaker embedding extractors, PAT(prosody) achieves a better performance than PAT(speaker) when the pseudo-label is used for adaptation. In contrast, when the true-label is available, PAT(speaker) performs slightly better.

4.3. Robustness to the duration of adaptation data

Figure 3 shows the CERs of adapted ASR models using various duration of true-labeled adaptation data. As expected, the more adaptation data is used, the more improvement can be achieved. Compared with the speaker signature, our PAT can achieve a similar performance with only 3-minute adaptation data, while SS needs 10 minutes. This indicates that PAT utilizes the data more efficiently and alleviates the cost of collecting the adaptation data. We find that PAT(prosody) outperforms PAT(speaker), when the adaptation data is extremely scarce (<5 minutes). This indicates prosody based similarity measurement is more robust to the duration of adaptation data.

5. Conclusion

In this paper, we propose a personality-aware training framework and it is implemented with two embedding extractors. Experiments on the open-source KeSpeech and MagicData datasets show that the proposed PAT framework can make fully use of the limited adaptation data. Compared with the unadapted Conformer transducer model, our PAT framework achieves up to 6.35% and 11.86% relative CER reduction with 10-minute pseudo-label and true-label adaptation data, respectively. Moreover, the PAT framework not only improves the performance on target speaker but also alleviates the overfitting problem caused by finetuning with limited data.
6. References


